

Splitting gcc's binary packages

Thibaut Girka

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Splitting what?

Currently, `src:gcc-4.7` produces...

- `libgcc1` but no `libgcc*-dev`
- `libobjc4` but no `libobjc*-dev`
- `libgfortran3` but no `libgfortran*-dev`
- etc.

Splitting what?

So, where are those files?

- libgcc's development files are in gcc-4.7
- libobjc's in gobjc-4.7
- libgfortran's in gfortran-4.7
- etc.

Why?

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- it is useful for other compilers (clang)

- `g++-4.7-arm-linux-gnueabi` depends on `libstdc++6-4.7-dev:armhf`
- `libstdc++6-4.7-dev:armhf` depends on `g++-4.7:armhf`
- `g++-4.7:armhf` conflicts with `g++-4.7:native`
- Solution: drop the dependency

Conflicts between cross-compilers

- gcc-4.7:armhf and gcc-4.7-arm-linux-gnueabi have common files
- moreover, such conflicts are not easily expressed
- Solution: move those common files to a M-A: same package

- clang links against libgcc and other runtime libs
- libgcc dev files are in gcc-4.7
- Solution: move dev files out of gcc-4.7

The situation now

Development files have been (in experimental) split out of the frontends.

- `gcc-$VER` \mapsto `gcc-$VER` + `libgcc-$VER-dev`
- `gobjc-$VER` \mapsto `gobjc-$VER` + `libobjc-$VER-dev`
- `gfortran-$VER` \mapsto `gfortran-$VER` + `libgfortran-$VER-dev`

[TODO: Thank Daniel Schepler]